WISH UPON A STAR

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Music : Columbia COCS-11734 CD  Track 17  e-mail : d-doi@tcp-ip.or.jp
available from choreographer on MP3 file [free] or MD [at cost]
Rhythm : Waltz  Phase III
Sequence : Intro - A - B - C - A - Ending
Timing : 123 unless noted by side of measure

INTRO

1 - 4  WAIT:: CHK THRU REC SD:  THRU FC CL;
1-2  Bfly Wall lead ft free wait 2 meas;;
3  {Check Through Recover Side}  Thru L chkg, rec R, sd L end Bfly Wall;
4  {Through Face Close} Thru R, trn to fc ptr sd L, cl R end Bfly Wall;

PART A

1 - 8  WALTZ AWAY: TRN IN:  BK WALTZ;  CHK BK REC FWD;  OPN BOX::
BK TRN IN: FWD FC CL:
1  {Waltz Away}  Fwd L twd LOD slight trn away from ptr, sd & fwd R, cl L end “V” Bk-To-Bk
M fc DLC W fc DLW;
2  {Turn In}  Fwd R comm trn RF, sd L cont trn to fc RLOD, bk R end LOP RLOD;
3  {Back Waltz}  Bk L, bk R, cl L;
4  {Check Back Recover Forward}  Bk R chkg, rec L, fwd R;
5-6  {Open Box}  Fwd L, sd R, cl L;  bk R, sd L, cl R;
7  {Back Turn In}  Bk L, bk R comm trn 1/2 LF, complete trn fwd L end OP LOD;
8  {Forward Face Close}  Fwd R comm trn 1/4 RF, complete trn sd L, cl R end Bfly Wall;

9 - 16  BAL L:  REV TWIRL::  THRU TWINKLE 2X TO LOP REV::  CHK FWD REC BK;
BK TWINKLE 2X::  BK TRN SD CL:
9  {Balance Left}  Sd L, XRB, rec L;
10  {Reverse Twirl}  Sd R, XLF, sd R (W sd & fwd L trn 1/2 LF, sd & bk R cont trn 1/2, sd L);
11-12  {Through Twinkle Twice}  Thru L, sd R, cl L;  thru R, sd L trn RF, cl R end LOP RLOD;
13  {Check Forward Recover Back}  Fwd L chkg, rec R, bk L;
14-15  {Back Twinkle Twice}  Bk R comm trn LF, sd L cont trn, cl R end OP LOD;  bk L comm trn RF,
sd R cont trn, cl L end LOP RLOD;
16  {Back Turn Side Close}  Bk R trn LF to fc ptr, sd L, cl R end fcg ptr & Wall no hnds jnd;
Note : second time Part A ends CP Wall

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Footwork : Opposite except where noted
“Wish Upon A Star”  
(Continued)

PART B

1 - 8  SOLO L TRNG BOX;... TWIRL VINE; PICK UP; 2 L TRNS;:

1-4 {Solo Left Turning Box} Fwd L comm trn 1/4 LF, complete trn sd R, cl L ptrs are now R shldr to R shldr; bk R comm trn 1/4 LF, complete trn sd L, cl R ptrs are now bk-to-bk; fwd L comm trn 1/4 LF, complete trn sd R, cl L ptrs are now L shldr to L shldr; bk R comm trn 1/4 LF, complete trn sd L, cl R ptrs are now feg end Bfly Wall;

5 {Twirl Vine} Sd L, XRIB, sd L (W sd & fwd R trn 1/2 RF, sd & bk L trn 1/2 RF, sd R;

6 {Pick Up} Thru R to pick W up, sd L, cl R (W thru L step in front of M trn LF to fc ptr, sd R, cl L) end CP LOD;

7-8 {Left Turns} Fwd L twd DLC comm trn LF, sd R cont trn, cl L end CP RLOD; bk R cont trn, sd L, cl R end CP Wall;

9 - 16  HOVER; THRU SD BEHIND; ROLL 3; THRU CHASSE SCP; THRU CHASSE BJO; MANUV; 2 R TRNS;:

9 {Hover} Fwd L, fwd & sd R rise to ball of ft chkg, rec fwd L end SCP LOD;

10 {Through Side Behind} Thru R, sd L, XRIB;

11 {Roll 3} Roll LF (W RF) L, R, L end SCP LOD;

12&3 {Through Chasse To SCP} Thru R trn RF to fc ptr, sd L/cl R, sd L to SCP LOD;

12&3 {Through Chasse To Bjo} Thru R trn RF to fc ptr, sd L/cl R, sd L to Bjo DLW;

14 {Maneuver} Fwd R outsd ptr trn 1/4 RF, sd L cont trn to fc RLOD, cl R end CP RLOD;

15-16 {2 Right Turns} Bk L trn 1/4 RF, sd R cont trn 1/4 RF, cl L end CP LOD; fwd R trn 1/4 RF, sd L, cl R end CP Wall;

PART C

1 - 8  WHISK; WING; TRN L & R CHASSE; BK BK/LK BK; BK & R CHASSE SCAR; X HOVER BJO; X HOVER SCP; X HOVER BJO;

1 {Whisk} Fwd L, sd & fwd R comm rise to ball of ft, XLIB in full rise end tight SCP DLC;

2 {Wing} Fwd R, draw L to R, tch L to R trn upper body LF with right side stretch (W fwd L comm to XIF of M trn slighty LF, fwd R around M cont trn, fwd L around M cont trn) end tight Scar DLC;

12&3 {Turn Left & Right chasse} Fwd L trn 1/8 LF, sd R/cl L, sd R trn 1/8 LF to Bjo DRC;

12&3 {Back Back/Lock Back} Bk L, bk R/lk LIF, bk R;

12&3 {Back & Right Chasse To Scar} Bk L trn RF to fc DLC, sd R/cl L, sd R to Scar LOD;

6 {Cross Hover To Bjo} XLIF, sd & fwd R with slight rise, sd & fwd L to Bjo LOD;

7 {Cross Hover To Scar} XRF, sd & fwd L with slight rise, sd & fwd R to Scar LOD;

8 {Cross Hover To SCP} XLIF, sd & fwd R with slight rise, sd & fwd L (W trn RF to fd w/ SCP) sd & fwd L) end SCP DLC;

9 - 16  FWD HOVER BJO; BK HOVER SCP; THRU CHASSE BJO; FWD FWD/LK FWD; MANUV; SPIN OVRTRN; BK CHASSE SCP; THRU FC CL;

9 {Forward Hover To Bjo} Thru R, fwd L with slight rise chkg lead W to trn LF to fc, bk R (W thru L, fwd R trn LF to fc ptr, fwd L in CBMP) end Bjo DLC;

10 {Back Hover To SCP} Bk L, bk R with slight rise chkg lead W to trn RF to SCP, sd & fwd L (W fwd R outsd ptr, fwd L with slight rise trn RF, sd & fwd R) end SCP LOD;

12&3 {Through Chasse To Bjo} Repeat meas 13 Part B;

12&3 {Forward Forward Lock Forward} Fwd R, fwd L/lk RIB, fwd L;

13 {Maneuver} Repeat meas 14 Part B;
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(Continued)

14 {Spin Over Turn} Comm upper body trn RF bk L pivot 1/2 RF to fc LOD, fwd R between W’s feet cont trn 3/8 leave L leg bk & sd, rec sd & bk L (W comm upper body trn fwd R between M’s feet pivot 1/2 RF, bk L cont trn brush R to L, sd & fwd R) end CP DRW;

12&3 15 {Back Chasse To SCP} Bk R trn LF to fc ptr, sd L/cl R, sd L to SCP LOD
16 {Through Face Close} Thru R trn to fc ptr, sd L, cl R end Bfly Wall;

REPEAT PART A end CP Wall

END

1 - 2  **HOVER; CHAIR:**
1  {Hover} Repeat meas 9 Part B end SCP LOD;
2  {Chair} Cross lunge thru R look LOD, hold, hold;