INTRO

1 - 4 CP FCG DRW WAIT TWO MEASURES;; SPIN TURN; BOX FIN;
1 - 4 wait LOP facing DLW lead foot free for both;; [Spin Turn] bk L pivot 1/2 RF, fwd check R, rec L ending CP DLW; [Box Finish] Bk R trng 1/4 LF to fc DLC,-, sd L, cl R;

PART A

1 - 4 DIAM TURN;;;
1 - 4 [Diamond Turn] fwd L DC starting LF trn, -, cont LF trn sd R, bk L to Contra BJO fcg DRC; bk R DW trng lf, -, sd L cont. LF Trn, fwd R fcg DRW; fwd L DRW trn LF, -, sd R Cont LF trn, bk L to fc DLW; bk R DRC trng LF, -, sd L, fwd R to end fcg DLC;

5 - 8 CLOSED TELEMARK; NATURAL TURN HALF; OVER SPIN TURN; BOX FIN;
5 - 8 [Closed Telemark] fwd L commence LF trn, -, fwd & sd It cont trn, (W heel trn) fwd & sd L CBJO D W; [Natural Turn Half] Comm RF upper body trn fwd R, -, sd L across LOD, bk R (W comm. RF upper body trn bk L, -, clo R heel trn cont trn, fwd L); [Over Spin Turn] bk L pivot 1/2 RF, fwd check R cont trn 1/4 LF, rec L ending CP WALL; [Box Finish] bk R, -, sd L trn 1/4 LF to DLC, cls R to L;

PART B

1 - 4 HOVER; WING; OPEN TELEMARK; HOVER FALLAWAY;
1 - 4 [Hover] Fwd L, - , fwd and sd R rising up and blending to SCP, fwd L in SCP; [Wing] fwd R lead W LF to SCAR fcg DLC, -, draw L to R, tch L (W fwd L moving LF arnd M, -, fwd R, fwd L to SCAR); [Open Telemark] fwd L comm to trn LF, -, sd R continuing LF trn, sd & slightly fwd L to end in tight SCP fcg DLW (W Bk R commencing to trn L bringing L beside R w/ no wgt, -, trn LF on R heel trn & chg wgt to L, sd & slightly fwd R to end in tight SCP); [Hover Fallaway] fwd R, -, fwd L slight rise hovering, rec R;
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(Please 2)

PART B

(Continued)

5 - 8 SLIP PIVOT TO BANJO; NATURAL TURN HALF; TWO RIGHT TURNS;

5 - 8 [Slip Pivot to BJO] bk L, -, bk R slipping R past L, rec fwd L (Bk R pivoting/rotate 1/2 LF, - , 
fwd L between the man's feet, rec bk R); [Natural Turn Half] repeat meas 6 of Part A; [Two 
Right Turns] starting 3/8 RF trn bk L, - , sd R, cl L; fwd R trng 3/8 RF to CP/WALL, -, sd L, cl R;

PART C

1 - 4 WHISK; FWD HOVER TO BANJO; BACK HOVER TO SCP; PKUP, -, SIDE, CLOSE;

1 - 4 [Whisk] fwd L, -, sd & fwd R, XLib (W XRib) SCP; [Fwd Hover to BJO] fwd R LOD, -, fwd L 
(W fwd R trng RF to BJO), rec bk R (fwd L); [Back Hover to SCP] bk L to RLOD, -, bk R (W 
fwd L trn RF to SCP), fwd L; [Pkup side close] thru R picking W up to CP/LOD, -, sd L, cl R;

5 - 8 FWD & RUN TWO; MANEUVER, -, SIDE, CLOSE; SPIN TURN; BOX FIN;

5 - 8 [Fwd & Run 2] fwd L, -, fwd R, fwd L; [Manuver] fwd R manuv CP/RLOD, -, sd L, cl R; [Spin 
Turn] bk L pivot 1/2 RF, fwd check R, rec L ending CP WALL; [Box Finish] bk R, -, sd L trn 1/8 LF 
to DLC, cl R to L;

PART D

1 - 4 THREE STEP; MANEUVER, -, SIDE, CLOSE; BACK, -, BACK/Lock, BACK;

OPEN IMPETUS;

1 - 4 [Three Step] fwd L, -, fwd R to CP/LOD, fwd L; [Manuver] fwd R manuvering CP/RLOD, -, 
sd L, cl R; [Back Back/Lock Back] Body trn RF bk L in bjo, bk R/lk LIFR (lk RIBL), bk R in 
BJO bkng LOD; [Open Impetus] bk L comm RF hl trn, -, cl R (W sd & fwd L arnd M brsh R 
to L) cont trn, fwd L to SCP;

5 - 8 MANEUVER, -, SIDE, CLOSE; OVER SPINT TURN; BOX FINISH; SIDE, DRAW, CLS;

5 - 8 [Manuver] fwd R manuv CP/RLOD, -, sd L, cl R; [Over Spin Turn] bk L pivot 1/2 RF, fwd check 
R cont trn 1/4 RF, rec L ending CP WALL; [Box Finish] bk R, -, sd L trn 1/4 LF to DLC, cl R to L; 
[Side Draw Close] sd L, -, draw R to L, cl R;

ENDING

1 - 4 TWIRL VINE THREE; PKUP, -, SIDE, CLOSE; TWO LEFT TURNS;

1 - 4 [Twirl Vine 3] sd L, -, XRib,sd L (W sd & fwd trng RF,- , sd & bk trng RF, sd R); [Pkup Side 
Close] thru R picking W up to CP/LOD, -, sd L, cl R; [Two Left Turns] fwd L trng 3/8 LF,- , 
sd R, cl L; bk R trng 3/8 LF, -, sd L, cl R to L blending to CP/WALL;
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(Please see the image for the full text content.)