**INTRO:** Do not teach until after "Interlude" is learned.

1-2 ... OP-LOD ....... Wait; L side apart, R tch, R tag turn face R LOD in L-OP, L tch;
3-4 ... L-OP-ROD ........... Do Meas X3 and 4 of Interlude; 

**PART ONE** -- Technical count on (1-2)(3-4)(5-6)-1 ... 8, 3, 5, 6, 7, 8;

1. FWD, 3/FWD, LOCK, 3/FWD; SCP-LOD L fwd pause, 3/quick R fwd, L lock XB pause, 3/quick start 4 steps R fwd face;
2. SIDE/CLOSE, SIDE, XB, PICKUP; CP-WALL L side/R close, L side slight SCAr, R XB (W XF), L fwd LOD stay SCAr;
3. FWD, 3/FWD, LOCK, 3/FWD; SCP-LOD R fwd pause, 3/quick L fwd, R lock XB pause, 3/quick start 4 steps L fwd face;
4. SIDE/CLOSE, SIDE, XB, PICKUP; CP-CAH R side/L close, R side slight Bjo, L XB (W XF), R fwd LOD stay Bjo;
5. FWD, 3/FWD, LOCK, 3/FWD; BO-LOD L fwd pause, 3/quick R fwd, L lock XB pause, 3/quick start 4 steps R fwd face;
6. SIDE/CLOSE, SIDE, XB, SWD; CP-WALL L side/R close, L side slight SCAr, (1/2 twisty vine) R XB, L side;
7. MANUV, 2/PIVOT, 2; CP-WALL R XF (W XB) manuv to CP-ROD slow, 2/(tch), L bk pivot, R fwd;
8. POINT, POINT, POINT; (Timing build in to music);

**PART TWO** -- Simple swing; jitterbug figures familiar to most INT-ADV Dancers

9. SIZ, TCH, SIDE; LR hands OP-WALL shift wgt L side, R tch, R side, lift; L-ft a few inches;
10. XB, SIDE, THR/2, 3; Go RLOD L XB (W XB), R side, run fwd RLOD quick L/R, L to face ptrs;
11. SIZ, TCH, SIDE; LR hands OP-WALL R side, L tch, L side, lift R-ft a few inches;
12. XB, SIDE, THR/2, 3; LR hands R XB, L side (change to RL hands) run fwd LOD quick R/L, R;
13. FWD, 2, 2; Change to LR hands L fwd face COH slow, 2/ R side slow, 2/(W XF slow RF turn);
14. ROCK, REC, X/2, 2; LR hands OP-CAH L rock apart, R fwd, pass R shoulders quick L/R, L (W LF twirl);
15. ROCK, REC, CP, 2, 2; LR hands OP-WALL R rock apart, L fwd, quick R/L, R maneuvers to CP-ROD;
16. BK PIVOT, 2/FWD; SCP-ROD slow pivot L bk, 2, R fwd, 2 to SCP-ROD; then DROP HANDS;

**INTERLUDE:** Technical count built in to music -- 1 ... 8, 3, 5, 6, 7, 8;

X1 ... TWINKLE, 3/Buzz, PLACE, 3/FWD; FREE-LOD twinkle L fwd spot turn away, 3/quick R buzz, L place to L-OP, 3/R fwd;
X2 ... TAP, 3/BK, CLOSE; L-OP-ROD quick blend L top XB face ptrs, 3/hold, L bk LOD, R close;
X3 ... TWINKLE, 3/Buzz, PLACE, 3/FWD; L-OP-ROD twinkle L fwd spot turn, 3/quick R buzz, L place to R-OP, 3/R fwd;
X4 ... BK PIVOT, 3/BK, CLOSE; OP-LOD quick blend L top XB (turn 1/2 bk-to-bk), hold, L bk RLOD, R close;

17-32 -- REPEAT BOTH PARTS ONE & TWO

**PART THREE** -- One time only "Bob-Tailed", Tango Serpentine Figure

1. XB, FLEAre, ROCK, REC; SCP-LOD L fwd slow, 3/R fwd face, L side;
2. XB, FLEAre, ROCK, REC; SCP-LOD L XB, L loose LOD & around behind to L rock XB, R fwd LOD;
3. FWD, MANUV, PIVOT, 2; SCP-LOD L fwd, R fwd manuv to CP-ROD, L bk pivot, R fwd to CP-LOD;
4-6 ... 7; Repeat measures 1-2-3 to end CP-WALL then FREEZE; 
8. POINT, POINT, POINT; CP-WALL same as PART ONE Meas 8 (Timing build in to music);
9 ... 16; REPEAT PART TWO and in Billy-Wall -- Mostly LR Hands.

**ENDING:**

1. SIDE, XB, PAS DE/BAS, L; LR hands OP-WALL L side, R XB, L/R, L quick Pas De Bas;
2. SIDE, DRAW, SIDE, XF; R swd RLOD, L draw beside R, L side, R XF; (Blend to next side, XB);
3-4 ... 5-8; REPEAT MEAS 1-2 two more times ... Last side, XF manuv to CP-ROD; 
7. PIVOT, 2/2; (ACK); CP-ROD L bk pivot slow, 2, R fwd slow to SCP, 2; (Step apart RL hands)