

A R I R A N G

[Korean Folk]



Choreo : Daisuke & Tamae Doi, 53-2 Daimon-cho, Okuda, Inazawa City, Aichi 492-8226 JAPAN
Music : PEPE PD-0013 CD "Basic Dance Music Vol. 9" Track 7
or available from choreographer on MP3 file or others e-mail : d-doi@tcp-ip.or.jp
Rhythm : Waltz Phase III + 2 [Open Telemark, Quick Weave 4] + 1 [Double Locks]
Sequence : Intro - A - B - A - Bmod 1 - B - Int - A - Bmod 2 - Ending **Tempo** : 28 MPM
Timing : 123 unless noted on side of measure **Difficulty** : Difficult
Footwork : Opposite except where noted **Released** : May, 2012 Ver. 1.0

INTRO

1 - 4 WAIT; THRU SD BHD; ROLL 3 TO SCP; PICK UP LK;

- 1 {Wait} Bfly Wall trail ft free wait 1 meas;
- 2 {Through Side Behind} In Bfly thru R, sd L, bhd R;
- 3 {Roll 3} Release hnds roll LF (W RF) L, R, L blend to SCP LOD;
- 4 {Pick Up Lock} Thru R pick W up (W thru L step in front of M trn LF to fc ptr),
trng 1/8 LF fwd L, lk RIB end CP DLC;

PART A

1 - 4 OPN TELE; CHASSE W ROLL L TO SHAD; SHAD R TRN; CHK BK HOLD REC;

- 1 {Open Telemark} Fwd L comm trn LF, sd R cont trn, sd & fwd L (W bk R comm trn LF
bring L beside R with no wgt, cl L heel trn, sd & fwd R) end SCP DLW;
- 2 {Chasse W Roll Left To Shadow} Thru R, sd L/cl R, sd & fwd L blend to Shad
(W thru L comm roll 7/8 LF, sd & bk R comp roll to fc DLW, fwd L) end Shad DLW;
- 3 {Shadow Right Turn} [hereafter same footwork thru meas 6] Fwd R comm trn RF, sd L cont trn
to fc RLOD, bk R end Shad RLOD;
- 4 {Check Back Hold Recover} Bk L with slight lower chkg, -, rec R;

5 - 8 SHAD L TRN; CHK BK HOLD REC; CHASSE W ROLL R TO SCP; THRU FC CL;

- 5 {Shadow Left Turn} Fwd L comm trn LF, sd R cont trn to fc DLW, bk L;
- 6 {Check Back hold Recover} Repeat meas 4 on opposite ft end Shad DLW;
- 7 {Chasse W Roll Right To SCP} XRIF, sd & fwd L/cl R, sd & fwd L
(W XRIF comm roll 7/8 RF, sd & bk L comp roll, sd & fwd R) end SCP DLW;
- 8 {Through Face Close} Thru R, sd & fwd L, cl R (W thru L trn LF to fc ptr, sd & bk R, cl L)
end CP DLW;

“Arirang”

(Continued)

PART B

- 1 - 4 WHISK; WING; TRN L & R CHASSE OVRTRN; BK DBL LKS;**
- 1 {Whisk} Fwd L, fwd & sd R, XLIB (W XRB) end Tight SCP DLC;
2 {Wing} Fwd R, draw L to R, tch L to R trn upper body LF with right side stretch (W Fwd L comm to XIF of M trn slightly LF, fwd R around M cont trn, fwd L around M cont trn) end Tight Scar DLC;
12&3 3 {Turn Left & Right Chasse Overturn} Fwd L comm trn 1/2 LF, sd R/cl L, sd R comp trn end Bjo DRW;
12&3& 4 {Back Double Locks} Bk L in CBMP, bk R/lk LIF, bk R/lk LIF;
- 5 - 8 BK CHASSE TO SCP; THRU HVR TO BJO; BK HVR TO SCP; PICK UP DBL LKS;**
- 12&3 5 {Back Chasse To SCP} Bk R trn LF to fc DLW, sd L/cl R, sd L to SCP DLC;
6 {Through Hover To Bjo} Thru R, fwd L with slight rise chkg lead W to trn LF to fc, bk R (W thru L, fwd R trn LF to fc ptr, fwd L in CBMP) end Bjo DLC;
7 {Back Hover To SCP} Bk L, bk R with slight rise chkg lead W to trn RF to SCP, sd & fwd L (W fwd R outsd ptr, fwd L with slight rise trn RF, sd & fwd R) end SCP DLC;
12&3& 8 {Pick Up Double Locks} Thru R to pick W up, fwd L/lk RIB, fwd L/lk RIB (W thru L step in front of M trn LF to fc ptr, bk R/lk LIF, bk R/lk LIF) end CP DLC;

REPEAT PART A

PART B mod 1

- 1 - 8 WHISK; WING; TRN L & R CHASSE OVRTRN; BK DBL LKS;**
BK CHASSE TO SCP; THRU HVR TO BJO; BK HVR TO SCP; THRU FC CL;
- 1-7 Repeat meas 1 thru 7 Part B;;;;;
8 {Through Face Close} Repeat meas 8 Part A;

REPEAT PART B

INTERLUDE

- 1 - 4 TELE TO BFLY; THRU SD BHD; ROLL 3 TO SCP; PICK UP LK;**
- 1 {Telemark To Bfly} Fwd L comm trn LF, sd R cont trn to fc ptr blend to Bfly, sd L (W bk R comm trn LF bring L beside R with no wgt, cl L heel trn to fc ptr, sd R) end Bfly Wall;
2-4 Repeat meas 2 thru 4 Intro;;;

REPEAT PART A

PART B mod 2

- 1 - 8 WHISK; WING; TRN L & R CHASSE OVRTRN; BK DBL LKS;**
BK CHASSE TO SCP; THRU HVR TO BJO; BK HVR TO SCP; QK WEAVE 4;
- 1-7 Repeat meas 1 thru 7 Part B;;;;;
12&3 8 {Quick Weave 4} Thru R, fwd L trn LF to CP/sd & bk R twd DLC, bk L lead W to CBMP (W thru L comm trn LF, cont trn sd R to CP/cont trn fwd L twd DLC, fwd R) end Bjo DRW;

END

- 1 - 4 BK CHASSE TO SCP; THRU HVR TO BJO; BK HVR TO SCP; THRU TO CHAIR;**
- 1-3 Repeat meas 5 thru 7 Part B;;;
4 {Through To Chair} Thru R, sd L, cross lunge thru R look DLC;