



# Bad Boys (Zware Jongens)

<b>Choreographers:</b> Marcel Van Acker	<b>Release date:</b> November 2008 ver. 1.0
Belgium (Hemiksem)	<b>Rhythm &amp; Phase:</b> QS IV+2 (Chasse Weave & Pendulum)
	<b>Music:</b> "Zware Jongens" by Toots Thielemans (added intro notes - ask choreographer)
iTunes : CD « Vlaanderen leeft » 2 #15 <a href="http://itunes.apple.com/be/album/vlaanderen-leeft-een-verzameling/id442720338">http://itunes.apple.com/be/album/vlaanderen-leeft-een-verzameling/id442720338</a>	<b>Time &amp; Speed:</b> 02:10 speed as on CD
	<b>Footwork:</b> Opposite except where indicated (W's footwork in parentheses)
<b>E-mail:</b> marcel.icbd@gmail.com	<b>Sequence:</b> Intro AA BB C Amod End

## INTRODUCTION (Added intro notes)

<b>1 - 2</b>	<b>Circle Away &amp; Tog ; ;</b>	circle Lf ( <i>W Rf</i> ) L, -, R, - ; L, -, R, - (CP Wall) ;
<b>3</b>	<b>Sd Cls 2x ;</b>	sd L, cls R, sd L, cls R ;
<b>4</b>	<b>Wk &amp; Pu ;</b>	In SCP fwd L, -, fwd R pick up W to CP, - ( <i>W thru L trng Lf to CP</i> ) ;

## PART A

<b>1 - 4</b>	<b>¼ Turn &amp; Prog Chasse ; ; ; ;</b>	Fwd L, -, fwd R trng Rf, - ; sd L, cls R, sd L CP fc RDW, - ; bk R trng Lf, -, sd L, cls R ; sd L DW, -, fwd R CBJO, - ;
<b>5</b>	<b>Fwd Lk Fwd ;</b>	fwd L, lk Rib L ( <i>W Lif R</i> ), fwd L, - ;
<b>6</b>	<b>Man Sd Cls ;</b>	fwd R trng Rf to CP fc RLOD, -, sd L, cls R ;
<b>7 - 8</b>	<b>Pivot 3 (Sep) - Pu ; ;</b>	bk L pivot Rf, -, fwd R CP LOD, - ; fwd L blend SCP, -, thru R ( <i>W thru L trng Lf to CP</i> ), - ;
<b>9 - 10</b>	<b>2 L Turns ; ;</b>	Fwd L trng Lf, -, sd & fwd R to fc RLOD, cls L ; bk R trng Lf, -, sd L to fc DW, cls R ;
<b>11 - 15</b>	<b>Cross Chasse - Fwd Lk Fwd - Man Sd Cls - Spin Trn ; ; ; ; ;</b>	Fwd L, -, fwd and sd R, cls L ; fwd R to CBJO, -, ( <i>Bk R, -, bk and sd L, cls R ; bk L to CBJO, -</i> ) fwd L, lk Rib L ( <i>W Lif R</i> ) ; fwd L, -, fwd R trng Rf to CP fc RLOD, - ; sd L, cls R, bk L pivoting Rf, - ; fwd R LOD rising to toe cont trng fc DW ( <i>W brush R to L</i> ), - rec bk L, - ;
<b>16</b>	<b>Box Finish ;</b>	bk R trng Lf, -, sd L, cls R fc DC ;

## PART B

<b>1 - 4</b>	<b>Chasse Weave ; ; ; ;</b>	Fwd L trng Lf, -, sd R fc COH, cls L ; sd R trng Lf, -, bk L CBJO, - ; bk R blend to CP trng Lf fc wall, -, sd L, cls R ; sd L trng Lf, -, fwd R CBJO, - ;
<b>5</b>	<b>Step Hop 2x ;</b>	fwd L, hop on L, fwd R, hop on R ;
<b>6</b>	<b>Fwd Lk Fwd ;</b>	fwd L, lk Rib L ( <i>W lk Lif R</i> ), fwd L, - ;
<b>7</b>	<b>Man Sd Cls ;</b>	fwd R trng Rf to CP fc RLOD, -, sd L, cls R ;
<b>8</b>	<b>Pivot 2 ;</b>	bk L pivot Rf, - fwd R CP LOD, - ;
<b>9 - 11</b>	<b>Fwd - Man Sd Cls - Spin Trn ; ; ;</b>	Fwd L, -, fwd R trng Rf fc RLOD, - ; sd L, cls R, bk L pivot Rf, - ; fwd R LOD rising to toe cont trng fc DW ( <i>W brush R to L</i> ), - rec bk L, - ;
<b>12</b>	<b>Box Finish ;</b>	bk R trng Lf, -, sd L, cls R fc DC ;
<b>13 - 14</b>	<b>Viennese Turns ; ;</b>	fwd L trng Lf, -, fwd & sd R cont Lf trn, lk Lif R ( <i>W cls R</i> ) ; bk R trng Lf, -, small sd L fc LOD, cls R ( <i>W lk Lif R</i> ) ;
<b>15 - 16 (1)</b>	<b>Hover - Pu ; ;</b>	Fwd L, -, sd & fwd R rising to toe ( <i>W sd L brush R to L</i> ), - ; rec L, -, thru R ( <i>W thru L trng Lf to CP</i> ), - ;
<b>15 - 16 (2)</b>	<b>Hover - Thru ; ;</b>	Fwd L, -, sd & fwd R rising to toe ( <i>W sd L brush R to L</i> ), - ; rec L, -, trng to SCP thru R, - ;

**PART C**

<b>1</b>	<b>Sd Draw ;</b>	Sd L, -, start to draw R toward L, - ;
<b>2</b>	<b>Pendulum (Scp) ;</b>	cls R swing L to sd, cls L swing R to sd, cls R swing L to sd, - ;
<b>3</b>	<b>Step Hop 2x ;</b>	trng to SCP fwd L, hop on L, fwd R, hop on R ;
<b>4</b>	<b>Run 3 ;</b>	fwd L, fwd R, fwd L, - ;
<b>5 - 6</b>	<b>In &amp; Out Runs ; ;</b>	fwd R across W ( <i>W fwd L</i> ), -, sd & bk L ( <i>W fwd R between M feet</i> ), bk R CBJO ; bk L trng Rf ( <i>W fwd R across M</i> ), -, fwd R between W feet ( <i>W sd &amp; bk L</i> ), fwd L SCP ;
<b>7 - 8</b>	<b>Thru Chasse (Scp) - Thru ; ;</b>	thru R, - sd L, cls R ; sd L trng to SCP, -, thru R, - ;
<b>9</b>	<b>Sd Draw ;</b>	Repeat Meas. 1
<b>10</b>	<b>Pendulum (Scp) ;</b>	Repeat Meas. 2
<b>11</b>	<b>Step Hop 2x ;</b>	Repeat Meas. 3
<b>12</b>	<b>Run 3 ;</b>	Repeat Meas. 4
<b>13 - 14</b>	<b>In &amp; Out Runs ; ;</b>	Repeat Meas. 5 - 6
<b>15 - 16</b>	<b>Thru Chasse (Scp) - Pu ; ;</b>	thru R, - sd L, cls R ; sd L trng to SCP, -, thru R ( <i>W thru L trng Lf to CP</i> ), - ;

**PART Amod**

<b>1 - 4</b>	<b>¼ Turn &amp; Prog Chasse ; ; ; ;</b>	Repeat Meas. A(1 - 4)
<b>5</b>	<b>Fwd Lk Fwd ;</b>	Repeat Meas. A 5
<b>6</b>	<b>Manuver Sd Cls ;</b>	Repeat Meas. A 6
<b>7 - 8</b>	<b>Pivot 3 (Scp) - Pu ; ;</b>	Repeat Meas. A 7 - 8
<b>9 - 10</b>	<b>2 L Trns ; ;</b>	Repeat Meas. A 9 - 10
<b>11 - 15</b>	<b>Cross Chasse - Fwd Lk Fwd - Man Sd Cls - Overspin ; ; ; ; ;</b>	Fwd L, -, fwd and sd R, cls L ; fwd R to CBJO, -, ( <i>Bk R, -, bk and sd L, cls R ; bk L to CBJO, -</i> ) fwd L, lk Rib L ( <i>W Lif R</i> ) ; fwd L, -, fwd R trng Rf to CP fc RLOD, - ; sd L, cls R, bk L pivoting Rf, - ; fwd R LOD rising to toe cont trng fc Wall ( <i>W brush R to L</i> ), - rec bk L, - ;
<b>16</b>	<b>½ Box Bk ;</b>	bk R, -, sd L, cls R fc Wall ;

**ENDING**

<b>1 - 3</b>	<b>Roll 3 - Manuver Pivot 2 ; ; ;</b>	Blend SCP Fwd L trng Lf ( <i>W Rf</i> ), -, bk R, - ; cont turn fwd L to SCP, -, fwd R trng Rf CP RLOD, - ; bk L pivot Rf, -, fwd R cont trng to CP wall, - ;
<b>4</b>	<b>to Prom Sway - Qk Oversway w/Leg Crawl ;</b>	sd & fwd L SCP LOD, -, sharp Lf body trn ( <i>W draw L leg up along M's R leg</i> ), - ;

## **Head Cues**

QS IV+2 (Chasse Weave & Pendulum)  
Intro AA BB C Amod End

### **Intro (Op Lod - Hnds Down Sd)**

Circle Away & Tog ; ; Sd Cls 2x ; Wk & Pu ;

#### **A 2x**

¼ Turn & Prog Chasse ; ; ; ; Fwd Lk Fwd ; Man Sd Cls ;  
Pivot 3 (Scp) - Pu ; ; 2 L Turns ; ;  
Cross Chasse - Fwd Lk Fwd - Man Sd Cls - Spin Trn ; ; ; ; ;  
Box Finish ;

#### **B 2x**

Chasse Weave ; ; ; ; Step Hop 2x ; Fwd Lk Fwd ;  
Man Sd Cls ; Pivot 2 & Fwd - Man Sd Cls - Spin Trn ; ; ; ;  
Box Finish ; Viennese Turns ; ;  
1: Hover - Pu ; ;  
2: Hover - Thru ; ;

#### **C**

Sd Draw ; Pendulum (Scp) ; Step Hop 2x ; Run 3 ;  
In & Out Runs ; ; Thru Chasse (Scp) - Thru ; ;  
Sd Draw ; Pendulum (Scp) ; Step Hop 2x ; Run 3 ;  
In & Out Runs ; ; Thru Chasse (Scp) - Pu ; ;

#### **Amod**

¼ Turn & Prog Chasse ; ; ; ; Fwd Lk Fwd ; Manuver Sd Cls ;  
Pivot 3 (Scp) - Pu ; ; 2 L Trns ; ;  
Cross Chasse - Fwd Lk Fwd - Man Sd Cls - Overspin ; ; ; ; ;  
½ Box Bk ;

#### **End**

Roll 3 - Manuver Pivot 2 ; ; ; ;  
to Prom Sway - Qk Oversway w/Leg Crawl ;