

# It's Four In The Morning III

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Music: „It's Four In The Morning” - Faron Young, Album: “Country Number Ones” or Download Amazon, [2:54 min.](#)  
Rhythm & Phase: WZ, Phase III +2(Diam Trn, Telemark to SCP)  
Timing: 1,2,3; throughout, unless noted - reflects actual weight changes  
Footwork: opposite unless noted (Woman's footwork in parentheses)  
Sequence: Intro – A – B – A – B – Inter – A – B – End

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## INTRODUCTION

### **1-4 WAIT 2 MEAS ; ; BALANCE LEFT & RIGHT ; ;**

- 1-2 **{Wait 2}** In BFLY WALL wait 2 meas ; ;  
3-4 **{Bal L & R}** Stp sd L, XRib of L, rec L ; Sd R, XLib of R, rec R to fc ptr & WALL ;  
(W stp sd R, XLib of R, rec R ; Sd L, XRib of L, rec L to fc ptr ;)

### **5-8 TWIRL VINE 3 ; THRU, FACE, CLOSE ; CANTER ; CANTER ;**

- 5 **{Twirl Vine 3}** Release trlhnds raise ldhnds and stp sd L leadg W to twirl RF, XRIB of L, sd L  
(W under raised ldhnds stp sd & fwd R start trng RF, sd & bk L cont trng RF to fc ptr, sd R) ;  
6 **{Thru Fc Cl}** Stp thru R, sd L to fc ptr, cl R to L to CP WALL  
(W stp thru L, sd R to fc ptr, cl L to R) ;  
7 **{Canter (1,-,3)}** In BFLY WALL stp sd L, draw R to L, cl R to L ;  
8 **{Canter (1,-,3)}** Repeat meas 7 of Intro ;

## PART A

### **1-4 WALTZ AWAY & TOGETHER ; ; BALANCE LEFT & RIGHT ; ;**

- 1-2 **{WZ Away & Tog}** Release ldhnds trng slightly away from ptr & progressg down LOD stp sd & fwd L,  
fwd & sd R twd LOD, cl L to R to OP & slight V Back-to-Back pos ; Sd & fwd R to fc, sd L, cl R to L  
to BFLY WALL ;  
3-4 **{Bal L & R}** Repeat meas 3-4 of Intro ;

### **5-8 TWIRL VINE 3 ; PICKUP, SIDE, CLOSE ; STEP FORWARD, POINT ; STEP BACK, POINT ;**

- 5 **{Twirl Vine 3}** Repeat meas 5 of Intro ;  
6 **{PU}** Leadg W to trn LF stp thru & fwd R, sm sd L, cl R to L to CP LOD  
(W thru & fwd L trng LF in front of ptr, sd R, cl L to R to CP LOD) ;  
7 **{Fwd, Pt (1,-,-)}** In CP LOD stp fwd L, pt fwd R, - ;  
8 **{Bk, Pt (1,-,-)}** Stp bk R, pt bk L, - ;

### **9-12 2 LEFT TURNS ; ; HOVER ; THRU, CHASSE TO SCP ;**

- 9-10 **{2 L Trns}** In CP LOD stp fwd L start trng LF, fwd & sd R trng LF, cl L to R ;  
Stp bk & sd R contg LF trn, bk & sd L trng LF to fc WALL, cl R to L to CP WALL ;  
11 **{Hvr}** In CP WALL stp fwd L, sd R & rise (W with a brush), sd & fwd L to SCP LOD ;  
12 **{Thru Chasse SCP}** Stp thru R trng to fc ptr, sd L/cl R, sd & fwd L to SCP LOD ;

### **13-16 THRU, CHASSE TO BJO ; MANEUVER ; SPIN TURN ; BOX FINISH ;**

- 13 **{Thru Chasse BJO}** Stp thru R trng to fc ptr, sd L/cl R, sd & fwd L (W sd & bk R) to BJO DLW ;  
14 **{Manuv}** Stp thru & fwd R start trng RF, sd L cont trng RF to CP RLOD, cl R to L  
(W thru L start trng RF, sd & fwd R cont trng RF, cl L to R) ;  
15 **{Spin Trn}** In CP RLOD stp bk L lowering into knee & start trng RF, cont trng RF to CP LOD  
rec fwd R between W's feet and rise, rec bk L to CP DLW  
(W stp fwd R between M's feet start trng RF, rec bk L and rise with brush R to L, rec fwd R to CP) ;  
16 **{Box Fin}** Stp bk R start trng LF, sd L trng LF to fc DLC, cl R to L to CP DLC ;

## PART B

### **1-4 DIAMOND TURN ; ; ; ;**

- 1-4 **{Diam Trn}** In CP DLC fwd L trng 1/8 LF, fwd & sd R trng 1/8 LF to contra BJO, bk L to contra BJO DRC ;  
Staying in contra BJO stp bk R trng 1/8 LF, bk & sd L trng 1/8 LF, fwd R to fc DRW ;  
Staying in contra BJO stp fwd L trng 1/8 LF, fwd & sd R trng 1/8 LF, bk L to fc DLW ;  
Staying in contra BJO stp bk R trng 1/8 LF, bk & sd L trng 1/8 LF, fwd R to fc DLC ;

- 5-8 LEFT TURN ; BACK WALTZ ; 2 RIGHT TURNS TO SCAR ; :**  
 5 {L Trn} Stp fwd L start trng LF, sd & bk R cont trng LF, cl L to R to CP RLOD ;  
 6 {Bk WZ} Stp bk R, bk & slightly sd L, cl R to L to CP RLOD ;  
 7-8 {2 R Trns} In CP RLOD stp bk L start trng RF, sd & fwd R cont trng RF, cl L to R to CP DLC ;  
 Fwd R start trng RF, sd L cont RF trn to fc DLW, cl R to L to SCAR DLW ;
- 9-12 CROSS HOVER TO BJO ; CROSS HOVER TO SCAR ; CROSS HOVER TO SCP ; PICKUP IN 3 :**  
 9 {X Hvr to BJO} In SCAR DLW XLif of R, stp sd & fwd R risg & trng LF, fwd & sd L trng to BJO DLC ;  
 10 {X Hvr to SCAR} XRif of L, stp sd & fwd L risg & trng RF, fwd & sd R to SCAR DLW ;  
 11 {X Hvr to SCP} XLif of R, stp sd & fwd R risg, fwd L to SCP DLC  
 (W XRif of L, bk L start trng RF, fwd R to SCP DLC) ;  
 12 {PU} Repeat meas 6 of Part A to CP DLC ;
- 13-16 TELEMARK TO SCP ; THRU, CHASSE TO SCP ; THRU, CHASSE TO SCP ; THRU, FACE, CLOSE :**  
 13 {Tele to SCP} In CP DLC stp fwd L, fwd R crossg LOD in frnt of W and trng  $\frac{3}{4}$  LF to DLW,  
 fwd L to SCP DLW  
 (W stp bk R, draw L to R trng on R heel to DLW chg wgt to L, fwd R to SCP) ;  
 14 {Thru Chasse SCP} Repeat meas 12 of Part A ;  
 15 {Thru Chasse SCP} Repeat meas 12 of Part A ;  
 16 {Thru Fc Cl} Repeat meas 6 of Intro ;

### INTER

- 1-4 BALANCE LEFT ; REVERSE TWIRL 3 ; THRU TWINKLE ; THRU, FACE, CLOSE :**  
 1 {Bal L} Repeat meas 3 of Intro ;  
 2 {Rev Twirl 3} Releasg trlhnds stp sd & fwd R twd RLOD, fwd L, fwd R to LOP RLOD  
 (W sd & fwd L trng  $\frac{1}{2}$  LF undr jnd ldhnds, sd & bk R cont trng, sd & fwd L to LOP RLOD) ;  
 3 {Thru Twk} Stp thru & fwd L trng to fc, sd R cont trng, cl L to R to OP LOD ;  
 4 {Thru Fc Cl} Repeat meas 6 of Intro ;
- 5-8 TWIRL VINE 3 ; THRU, FACE, CLOSE ; CANTER ; CANTER :**  
 5-8 Repeat meas 5-8 of Intro ; ; ; ;

### ENDING

- 1-2 WALTZ AWAY & TOGETHER ; ; BALANCE LEFT & RIGHT ; ;**  
 1-4 Repeat meas 1-4 of Part A ; ; ; ;
- 5-8 TWIRL VINE 3 ; THRU, CHASSE TO SCP ; THRU, CHASSE TO SCP ; STEP THRU, APART, POINT :**  
 5 {Twirl Vine 3} Repeat meas 5 of Intro ;  
 6 {Thru Chasse SCP} Repeat meas 12 of Part A ;  
 7 {Thru Chasse SCP} Repeat meas 12 of Part A ;  
 8 {Thru, Apt, Pt} Stp thru & fwd R, bk L to OP FCG, pt fwd R twd ptr ;

### Suggested Cues:

Intro Wait 2;; Bal L & R;; Twirl Vine 3; Thru, Fc, Cl; Canter; 2x;

A Waltz Away & Tog;; Balance L & R;;  
 Twirl Vine 3; PU; Fwd, Pt; Bk, Pt;  
 2 L Trns;; Hover; Thru Chasse SCP;  
 Thru, Chasse BJO; Manuv; Spin Trn; Box Finish;

B Diam;;;;  
 L Trn; Bk Waltz; 2 R Trns to SCAR;;  
 X Hvr 3x SCP;;; PU;  
 Tele SCP; Thru Chasse SCP; 2x; Thru, Fc, Cl;

A - B

Inter Bal L; Rev Twirl 3; Thru Twinkle; Thru, Fc, Cl;  
 Twirl Vine 3; Thru, Fc, Cl; Canter; 2x;

A - B

End Waltz Away & Tog;; Balance L & R;;  
 Twirl Vine 3; Thru, Chasse SCP; 2x; Thru, Apt, Pt